



Wholehog v3.2.1 Release Notes

Version: 3.2.1 (3186) August 14, 2011

Wholehog 3, Hog 3PC, Road Hog Full Boar, Hog iPC, Road Hog

Version 3.2.1 b3186 is a software update for Wholehog 3, Hog 3PC, Full Boar, Hog iPC, and Road Hog that contains bug fixes and performance enhancements.

Show File Compatibility Notice

Due to significant software changes, shows created on or saved with v3.2.1 software cannot be loaded on software older than v3.1.8. In some cases running check integrity might be required to load the show file on v3.1.9 or v3.1.8.

Installation Instructions

All Wholehog Consoles can be upgraded to v3.2.1 from v3.2.0 using the normal upgrade procedures with the respective MSI and FPSPKG installers. If you are running v3.1.9 or older you must first run a full system restore using the latest v3.2.0 compatible restore image.

Performance Enhancements

Version 3.2.1 improves multi-console performance and stability when creating new pages and recording/moving lists and scenes to masters on the playback bar.

Noteworthy Changes

As part of the development of new palette annunciation methods for group selections and sub-selections in 3.2.0 the “deselect on double press” preference has been removed in v3.2.1. “Deselect on double press” is now the default and permanent behavior for the group directory.

Wholehog v3.2.1 (Build 3186) Bug Fixes

Bug #11348: Random grey cells in wait column of cuelist window while playing

Bug #15370: X-wing backlight gets confused on first backlight timeout

Bug #15373: Chase rate reset to 120bpm after log off/on and hit choose button

Bug #15379: Cuelist indicator not moving in cuelist window when using pause key to step back through cuelist

Bug #15380: When an active fader on a template page is released, the incoming cuelist on the selected page does not appear in it's place

Bug #15382: Skip Packets Preventing some show files to not load on 3.1.9 after touching 3.2.0 (fixed as part of check integrity)

Bug #15384: Cannot change keyboard layout on a Hog 3

Bug #15385: Choose key or list directory key getting held in software causing problems

Bug #15386: Template page causing performance issues/server crashes on Hog 3

Bug #15392: Playback internal timer frequency too high (set at 5ms)

Bug #15396: Set Look error when running keystroke macros on tracking consoles

Bug #15397: LTC Timecode Input Stops Working after extended uptime
Bug #15398: Inverting a function using the '-' key is setting all values to negative or positive
Bug #15399: Cannot logon and sync two servers for the first time at once
Bug #15400: Effect Rate Encoder is sticky and not smooth when moving slow
Bug #15401: Macros not forcing release of held keys when stopped
Bug #15403: Random Wait column values disappearing after playback
Bug #15407: Hog3PC: Virtual Fader Preference Overriding Hardware Fader Positions for Main Playback Bar
Bug #15409: Cannot manipulate wait cell value in certain shows
Bug #15410: Opening list directory crashes desktop
Bug #15411: Mapped mini wings not working on log on until page change
Bug #15420: Main Playback bar not always drawing an show launch
Bug #15424: Launcher sometimes disappears while waiting to connect to a show
Bug #15426: Increase Semaphore count on Linux
Bug #15427: Copy/Paste killing desktop on Wholehog 3 Console